



SPEEDFLETCH™ ARROW SHAFT SIZE/SELECTION CHART

EASTON ARCHERY

	MEDIUM	LARGE
<i>ACC Pro (390 & 440)</i>	X	-
<i>ACC Pro (300)</i>	-	X
<i>Aftermath (500)</i>	X	-
<i>Aftermath (300, 340 & 400)</i>	-	X
<i>Axis (300, 340 & 400)</i>	X	-
<i>Bloodline (480)</i>	X	-
<i>Bloodline(330)</i>	-	X
<i>Bloodline-Realtree (330 & 400)</i>	-	X
<i>daTorch (400 & 480)</i>	X	-
<i>FMJ (300 & 340)</i>	X	-
<i>FMJ-Dangerous Game (250)</i>	-	X
<i>Hexx (400 & 480)</i>	X	-
<i>IDN (500 & 600)</i>	X	-
<i>PowerFlight (400 & 500)</i>	-	X
<i>ST AXIS-Camo (340 & 400)</i>	X	-
<i>ST AXIS (300, 340 & 400)</i>	X	-
<i>ST Excel (500)</i>	X	-
<i>ST Excel (300, 340 & 400)</i>	-	X
<i>Wild Thing (480)</i>	X	-
<i>Wild Thing (330)</i>	-	X

BEMAN

	MEDIUM	LARGE
<i>Bone Collector Nightfall (300, 340 & 400)</i>	X	-
<i>Centershot (500)</i>	X	-
<i>Centershot (340 & 400)</i>	-	X
<i>MFX Classic (340, 400 & 500)</i>	X	-
<i>MFX Classic (300)</i>	-	X
<i>MFX Team Realtree (340, 400 & 500)</i>	X	-
<i>ICS Bow Hunter (340, 400 & 500)</i>	-	X
<i>ICS Camo Hunter (500)</i>	-	X
<i>ICS Hunter (340, 400 & 500)</i>	-	X
<i>ICS Hunter Jr. (340, 400 & 500)</i>	-	X
<i>ICS PRO Hunter (340, 400 & 500)</i>	-	X
<i>ICS PRO Hunter-Lost Camo (400 & 500)</i>	-	X
<i>ICS Speed (340, 400 & 500)</i>	-	X

CARBON EXPRESS

	MEDIUM	LARGE
<i>Pile Driver Xtreme (250 & 350)</i>	X	-
<i>Maxima Red (250)</i>	-	X
<i>Maxima Hunter (250 & 350)</i>	-	X
<i>Maxima Hunter-Blue (150, 250 & 350)</i>	-	X
<i>Mutiny (250)</i>	-	X
<i>Mutiny Slasher (250 & 350)</i>	-	X
<i>Thunderstorm (250 & 350)</i>	-	X
<i>HeartAttack (250 & 350)</i>	-	X

GOLD TIP

	MEDIUM	LARGE
<i>Kinetic (0.3 & 0.4)</i>	X	-
<i>Hunter (0.4 & 0.5)</i>	-	X
<i>Velocity (0.3, 0.34, 0.4 & 0.5)</i>	-	X
<i>XT Hunter (5575)</i>	-	X
<i>Devastator (5575 & 7595)</i>	-	X
<i>Expedition Hunter (5575)</i>	-	X

GANDER MOUNTAIN

	MEDIUM	LARGE
<i>Kinetic (0.3 & 0.4)</i>	X	-
<i>TechHunter Series (400, 500 & 600)</i>	-	X
<i>TechHunter PRO Series (400, 500 & 600)</i>	-	X
<i>XT Hunter (5575)</i>	-	X
<i>Devastator (5575 & 7595)</i>	-	X
<i>Expedition Hunter (5575)</i>	-	X